

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Pouncer H
Movement Points:
Walking: 6
Running: 9
Jumping: 5
Engine Type: 240 XL
Tonnage: 40
Tech Base: Clan
Rules Level: Standard
Role: Striker

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	Heavy Medium Laser	LA	7	10 [DE]	—	3	6	9
1	Heavy Small Laser	LA	3	6 [DE]	—	1	2	3
2	Heavy Medium Laser	RA	7	10 [DE]	—	3	6	9
1	Streak SRM 6	LT	4	2/Msl [M,C]	—	4	8	12
1	Targeting Computer	LT	—	[E]	—	—	—	—
1	Streak SRM 6	RT	4	2/Msl [M,C]	—	4	8	12

Ammo: (Streak SRM 6) 15

BV: 1,764

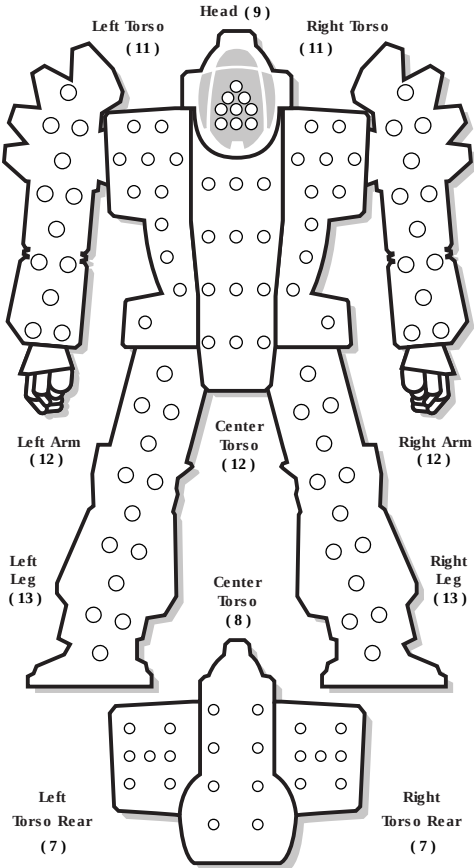
WARRIOR DATA

Name: _____
Gunnery Skill: _____ Piloting Skill: _____
Hits Taken
Consciousness #

1	2	3	4	5	6
3	5	7	10	11	Dead

ARMOR DIAGRAM

Ferro-Fibrous

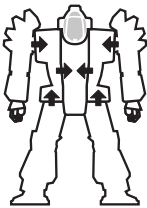


CRITICAL TABLE

- Left Arm**
- 1. Shoulder
 - 2. Upper Arm Actuator
 - 3. Double Heat Sink
 - 4. Double Heat Sink
 - 5. Double Heat Sink
 - 6. Double Heat Sink
- Center Torso**
- 1. Heavy Medium Laser
 - 2. Heavy Medium Laser
 - 3. Heavy Medium Laser
 - 4. Heavy Medium Laser
 - 5. Heavy Small Laser
 - 6. Ferro-Fibrous
- Left Torso**
- 1. XL Fusion Engine
 - 2. XL Fusion Engine
 - 3. Double Heat Sink
 - 4. Double Heat Sink
 - 5. Jump Jet
 - 6. Jump Jet
- Right Torso (CASE)**
- 1. XL Fusion Engine
 - 2. XL Fusion Engine
 - 3. Double Heat Sink
 - 4. Double Heat Sink
 - 5. Jump Jet
 - 6. Jump Jet
- Left Leg**
- 1. Hip
 - 2. Upper Leg Actuator
 - 3. Lower Leg Actuator
 - 4. Foot Actuator
 - 5. Endo Steel
 - 6. Endo Steel
- Right Leg**
- 1. Hip
 - 2. Upper Leg Actuator
 - 3. Lower Leg Actuator
 - 4. Foot Actuator
 - 5. Endo Steel
 - 6. Endo Steel

- Head**
- 1. Life Support
 - 2. Sensors
 - 3. Cockpit
 - 4. Ferro-Fibrous
 - 5. Sensors
 - 6. Life Support
- Center Torso**
- 1. XL Fusion Engine
 - 2. XL Fusion Engine
 - 3. XL Fusion Engine
 - 4. Gyro
 - 5. Gyro
 - 6. Gyro
- Right Arm**
- 1. Shoulder
 - 2. Upper Arm Actuator
 - 3. Double Heat Sink
 - 4. Double Heat Sink
 - 5. Double Heat Sink
 - 6. Double Heat Sink
- Right Torso (CASE)**
- 1. Heavy Medium Laser
 - 2. Heavy Medium Laser
 - 3. Heavy Medium Laser
 - 4. Heavy Medium Laser
 - 5. Ferro-Fibrous
 - 6. Roll Again

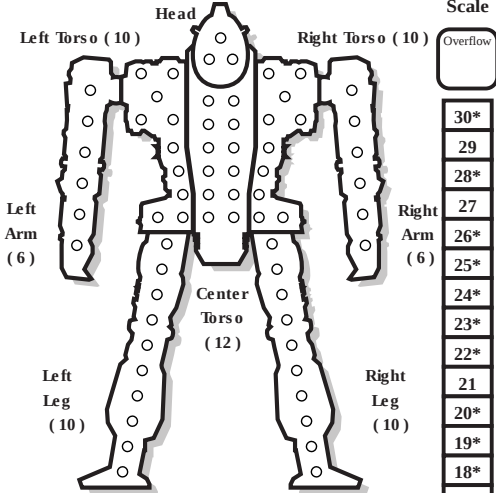
Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 15 (30)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow
30*
29
28*
27
26*
25*
24*
23*
22*
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20*
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16
15*
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4
3
2
1
0